



DOUBLE DRAGON

INSTRUCTION BOOKLET



2400 S. HWY. 75/P.O. BOX 200 CORSICANA, TEXAS 75151 (214) 874-2683





LICENSED BY:



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Thank you for purchasing this Nintendo® Game Boy™ Double Dragon™ Game Pak. For maximum enjoyment, please read this instruction booklet carefully before playing. Keep this booklet handy for future reference.

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Precautions

- 1) If playing for extended periods, take a 10-15 minute break every hour or so.
- 2) This is a high-precision game. The Game Pak should be stored in its protective case when not in use. Do not: store in extreme heat or cold, attempt to take apart the unit. hit or drop the unit.
- Avoid touching the connectors. Do not get them wet or dirty. Doing so may damage the game.
- 4) Do not clean with benzene, paint thinner, alcohol or other volatile solvents.

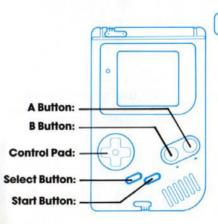
The Double Dragon Story

Double Dragon is the story of Billy and Jimmy Lee, twin brothers who learned to fight on the tough streets of the city. Their expert knowledge of the martial arts, combined with their street smarts, has made them both formidable fighting machines.

But now Billy is faced with his greatest challenge: his girlfriend, Marian, has been kidnapped by the Black Warriors, the savage street gang of the mysterious Shadow Boss! Using whatever weapons come to hand – bats, oil drums, whips, knives, rocks and even dynamite – Billy must pursue the gang through the slums, factories and wooded outskirts of the city to reach the hideout for his final confrontation with the Shadow Boss. . . his brother Jimmy!



Controlling the Action



Control Pad: Has eight different positions. Press to the left, right, up or down to move or attack your opponent.

Select Button: Press to choose between two game modes. In the one-player mode you play against the computer. In the two-player you compete against another player (two Game Boy units and connector required).

Start Button: Press when you are ready to play. Can also be used to pause the game.

A Button: Press to punch. Punch in the direction of your opponent.

B Button: Press to kick. Kick in the direction of your opponent.

A Button + B Button: Press A and B simultaneously to jump kick.

Attacking the Enemy.



Punch: Press the A Button. Punch in the direction of your opponent.





Uppercut: Press the A Button when your opponent is squatting.

hair.

the B Button while



Over Shoulder Throw: Press the A Button while pulling opponent's hair.





Elbow Punch: Press the Control Pad to the left twice when your opponent is approaching from the left. Press the Control Pad to the right twice when your opponent is on the right side.



Low Kick: Press the B Button when your opponent is squatting.



Jump Kick: Press the A and B Buttons simultaneously. Kick in the direction of your opponent.

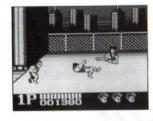


Spin Kick: Press the Control Pad twice when facing the enemy.

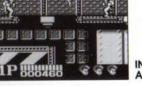
opponent.

Game Stages

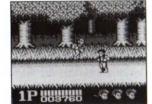
The action in Double Dragon takes place in four different stages, or scenes: the City Slum, the Industrial Area, the Forest, and the Hideout of the Boss.







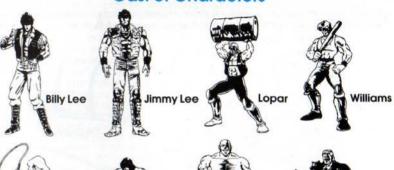
INDUSTRIAL AREA





HIDEOUT OF THE BOSS

Cast of Characters



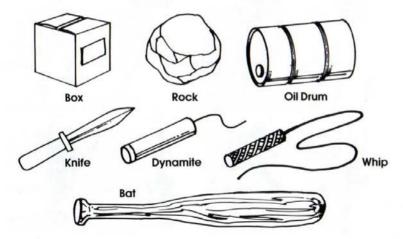






Your Weapons

To pick up or throw a box, rock, oil drum, dynamite stick or knife, press the A Button. To swing the bat or crack the whip, press the A Button.



90-Day Limited Warranty Tradewest Game Paks

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